

EXPANDING OUR CRAFT - TOPICS

UNDERSTANDING OF CONTENT

CONTINUED GROWTH IN NUMBERS MANAGEMENT

MANAGING CONTEST DYNAMICS

KEY TAKEAWAYS

THE SYSTEM CHOOSES THE WINNER

**IMPORTANT INFORMATION COMES FROM
SUBCAPTION RANKINGS AND OVERALL SPREADS**

UNDERSTAND AND APPLY SCORING PRIORITIES

**RECOGNIZE THAT SOME SCORING PRIORITIES MAY HAVE TO BE
SACRIFICED DEPENDING ON CONTEST DYNAMICS**

**KNOW THE PURPOSE OF MY CONTEST
AND MY PRIORITIES AS A JUDGE**

CONTEXT

CONTENT

ALL FACETS OF
RESPONSIBILITY

ACHIEVEMENT

RESULTS FROM
TRAINING/TECHNIQUE
MATURITY

CONSIDERING "WHAT" & "HOW" JOINTLY

THE “JOB” OF JUDGES:

RANK

(the ordinals)

the competitors
in the correct
order.

RATE

(the score)

the competitors
using scores
earned during
the contest.

COMMENT

(the audio file)

Reflects sampling of all
aspects of the
caption.

Contains ideas that are
important to scoring.

Assists improvement in
that caption.

4 KEY STEPS TO NUMBERS MANAGEMENT



PROCESS



IMPRESSION

TOOL



Commentary
reflecting the
caption
“Points of
Comparison”

ACTION



Use *commentary*
to form an
IMPRESSION of
the degree to
which the group
achieves
all aspects of the
caption.

PROCESS



ANALYSIS

TOOL



**Criteria Reference
Scale**

ACTION



**Use your
IMPRESSION to
ANALYZE the
CRITERIA
REFERENCE SCALE
and determine
the box, and then
the “box third,” in
which the team
should score.**

PROCESS



COMPARISON
(ranking and scoring)

TOOLS



Comparative Questions,
Spread Guidelines,
Profiling Guidelines,
Judge Notes
and
Scoring Totes

ACTION



COMPARE near neighbors to decide RANKING in each sub-caption. Use the *spread* and *profiling guidelines* to determine the difference between competitors (the sub-captions for each team).

The result is the initial RANKING, SPREAD, PROFILE and RATING.

PROCESS



***ADJUSTMENT
AND
REFINEMENT***

TOOLS



**Spread
Guidelines,
Profiling
Guidelines,
Judge Notes
and
Scoring Totes**

ACTION



**Use your notes and
the guidelines to
monitor, compare,
and adjust scores as
the contest
progresses.**

**This ensures proper
sub-caption and
total RANKING,
SPREAD and RATING
of ALL teams in the
contest.**

EACH “BOX” ON THE CRITERIA REFERENCE SCALE OFFERS A SCORING RANGE FOR THAT LEVEL OF ACHIEVEMENT:

Box 3 Sometimes				Box 4 Usually				Box 5 Continually			
50	57	63	70	77	83	90	100				
100	114	126	140	154	166	180	200				

Once you have determined the BOX that best describes the team, you must determine the BOX THIRD in which it belongs, based on HOW MUCH OF THE CRITERIA IS MET, HOW MUCH OF THE TIME.

LOWER Third <u>Emerging</u>	MIDDLE Third <u>Realizing</u>	UPPER Third <u>Fulfillment</u>
<p>The lower third of any box placement provides a bridge between the previous box and the next higher level of placement. CBA allows for movement into the next box when meeting one or two of the higher components.</p> <p>Group meets all of the criteria from the box below and some of the current box criteria, some of the time.</p> <p style="text-align: center;"><u>Emerging</u></p>	<p>The middle third of the box is for units that display most of components of the box itself. They might lean in the direction of the adjacent box, either above or below Fulfilling or Emerging.</p> <p>Group meets most of the criteria, most of the time.</p> <p style="text-align: center;"><u>Realizing</u></p>	<p>The upper third of the box is for units who display all the components of the box itself. They have “realized” all the components of the current box and are approaching, Emerging, some levels of the next box.</p> <p>Group meets all of the criteria, all of the time and some of the next box some of the time as they move higher.</p> <p style="text-align: center;"><u>Fulfilling</u></p>

	Criteria met	BOX 2	BOX 3	BOX 4	Box 5
		<i>Infrequently</i>	<i>Sometimes</i>	<i>Usually</i>	<i>Continually</i>
EMERGING	Some/some		50----56	70----76	90---93
REALIZING	Most/most	37----42	57----62	77----82	94---96
FULFILLING	All/all	43----49	63----69	83----89	97--100

SCORING PRIORITIES

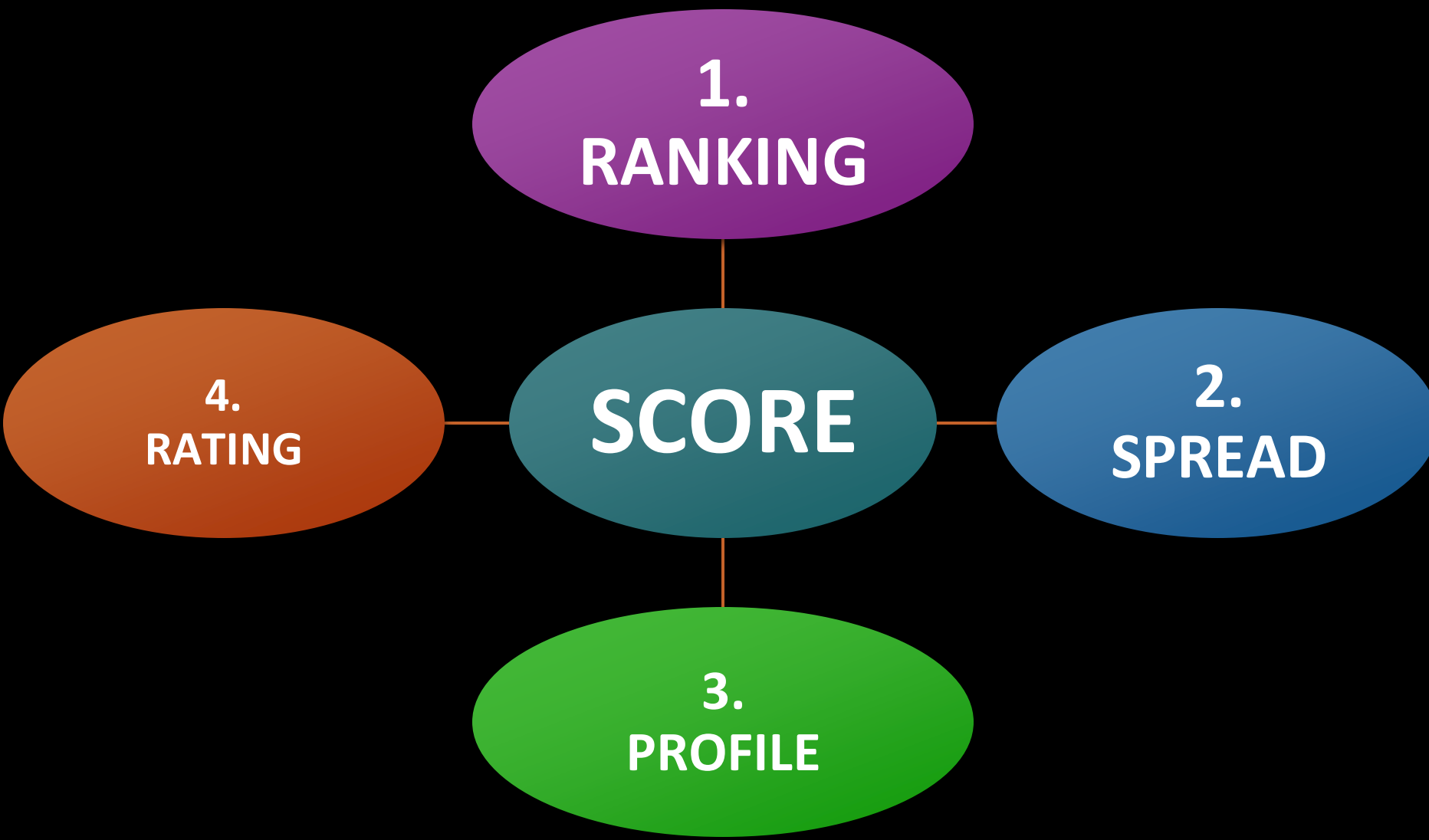
1.
RANKING

4.
RATING

SCORE

2.
SPREAD

3.
PROFILE



A TOTAL "SCORE" HAS 4 COMPONENTS (in order of priority)

Rep	Perf	TOT	Rep	Perf	TOT
◆	◆	◆	◆	◆	◆
8.100	7.900	16.000	8.300	8.000	16.300
1	2	2	2	3	2
8.000	8.200	16.200	8.400	8.200	16.600
2	1	1	1	1	1
7.700	7.400	15.100	7.900	8.100	16.000
4	6	5	4	2	3
7.600	7.800	15.400	7.800	7.900	15.700
5	3	4	5	4	5
7.900	7.700	15.600	8.000	7.800	15.800
3	4	3	3	5	4

1. RANKING:
sub-
captions
and overall.

2. SPREAD:
numeric
distance
between
competitors.

3. PROFILE:
relationship
between
sub-
captions for
each team.

4. RATING:
result of
ranking,
spreading,
profiling
and
position on
the criteria.

**SUB-
CAPTION
1**



**SUB-
CAPTION
2**

TOTAL SCORE
1) ACCURATE
OVERALL RANKING
2) NOT A TIE

SPREAD GUIDELINES

SPREAD =
*the tenths that
reflect the degree of
difference between
competitors
(NOT between
sub-captions).*

INSIGNIFICANT (0-1 tenths)

MINOR (2-3 tenths)

NARROW (4-6 tenths)

SIGNIFICANT (7-9 tenths)

***MULTIPLE SIGNIFICANT
(1 point or more)***

DIFFERENCES

PROFILE =
*the relationship
between
the WHAT
sub-caption and
the HOW
sub-caption for each
team.*

**The WHAT is not
“competing” with the
HOW.**

**The achievement of their
RESPECTIVE CRITERIA may
differ.**

The *PROFILING GUIDELINES* assist in this process.

PROFILING GUIDELINES	<u>WHAT OVER</u> <u>HOW</u>	<u>HOW OVER</u> <u>WHAT</u>
	Up to <u>approximately</u> 1 point	Up to <u>approximately</u> 4 tenths
EXAMPLE:	78/68 = 146	78/82 = 160

PROFILING RANGE

Using the full range of numbers available allows accurate sub-caption ranking and spreading, **without creating ties.**

HOW BOX 4

WHAT BOX 4

	66	67	68	69	70	71	72	73	74	75	76	77	78	79	80	81	82	83
66	132	133	134	135	136	137	138	139	140	141	142	143	144	145	146	147	148	149
67	133	134	135	136	137	138	139	140	141	142	143	144	145	146	147	148	149	150
68	134	135	136	137	138	139	140	141	142	143	144	145	146	147	148	149	150	151
69	135	136	137	138	139	140	141	142	143	144	145	146	147	148	149	150	151	152
70	136	137	138	139	140	141	142	143	144	145	146	147	148	149	150	151	152	153
71	137	138	139	140	141	142	143	144	145	146	147	148	149	150	151	152	153	154
72	138	139	140	141	142	143	144	145	146	147	148	149	150	151	152	153	154	155
73	139	140	141	142	143	144	145	146	147	148	149	150	151	152	153	154	155	156
74	140	141	142	143	144	145	146	147	148	149	150	151	152	153	154	155	156	157
75	141	142	143	144	145	146	147	148	149	150	151	152	153	154	155	156	157	158
76	142	143	144	145	146	147	148	149	150	151	152	153	154	155	156	157	158	159
77	143	144	145	146	147	148	149	150	151	152	153	154	155	156	157	158	159	160
78	144	145	146	147	148	149	150	151	152	153	154	155	156	157	158	159	160	161
79	145	146	147	148	149	150	151	152	153	154	155	156	157	158	159	160	161	162

Without proper profiling, the score ultimately reflects only ONE sub-caption.

Reasons from last year

Incomplete Shows

When things go wrong - electronics not working (or other)

Compensating for environmental challenges

Little depth to show, performed well

Overwhelming repertoire choice - hard to perform (design choices not working)

Ranking drove the score

Staging is negatively impacting great playing (choices)

Content/challenges is/are negatively impacting great performance

Students outperforming what they were given - doesn't have to be perfect

Recovery demonstrated even with challenges

Stronger individuals or few performers exceed the content and choices of repertoire

Performers have shown achievement with compatibility and yet struggle in more challenging moments

Outperforming all other teams in their neighborhood

Give them all of the points

If we have thought for so long what over how, why not how over what?

Learnings from this year

Musical show is there, visual is not as complete

Performers overcoming environmental challenges built into the show - not perfectly achieved

Risks and challenges are achieved significantly enough

Shows without a drum major

Different expectations, what are we comparing to? Criteria or show title

Common tone quality and technique on visual side versus musical comments on common ways to generate good sounds

Interpretation of style/choice can be achieved regardless of preference

Content may not be written and the performers are achieving well

Less risk spread across multiple performers, sections, ensemble achievement (can apply to various points of comparison and across captions)

All concept elements (sets) may not support depth versus achievement

Putting eyes and ears more to recognize the range of challenges - clean or dirty versus range of achievement

Cover all points of comparison and aspects of performance

ADJUSTMENT AND REFINEMENT

ADJUSTMENT & REFINEMENT allow the judge to continuously monitor, compare, and adjust scores as the contest progresses.

Ties can / should be avoided.

Spreads can reflect the actual difference between competitors.

The process must be on-going throughout the contest, using both the spread and profiling guidelines.

Judges should not try to adjust scores for competitors viewed hours earlier unless they are confident the adjustment is needed.

HALF TENTHS

Safety net for you to ensure rankings are correct.

Mostly applicable in larger contests.
Do not use in contests with 10 or fewer teams - refine and adjust.

They are not meant to help “avoid” making clear decisions.

Depending on the purpose of the contest, they have more applicability - prelims choosing finalists, for example.

Let the system choose the winner while not diluting your caption.

SOME CONSIDERATIONS - HALF TENTHS

7.800	7.700	15.500	7.600	7.700	15.300	8.000	8.000	16.000
21	23	22	21	20	20	23	23	23
7.650	7.950	15.600	7.500	7.500	15.000	8.350	8.300	16.650
23	20	21	23	22	22	19	19	19
7.900	7.500	15.400	7.700	6.900	14.600	7.800	7.600	15.400
20	25	23	20	29	25	25	25	25
7.500	7.800	15.300	7.200	7.100	14.300	8.200	8.250	16.450
25	22	24	26	27	27	21	20	21

SOME CONSIDERATIONS - HALF TENTHS

9.800	9.700	19.500	9.750	9.850	19.600	9.850	9.850	19.700	9.750	9.700	19.450
2	3	2	2	1	1	1	1	1	2	2	2
9.600	9.800	19.400	9.600	9.800	19.400	9.800	9.800	19.600	9.800	9.800	19.600
3	1	3	3	2	3	2	2	2	1	1	1
9.850	9.750	19.600	9.800	9.700	19.500	9.750	9.750	19.500	9.600	9.600	19.200
1	2	1	1	3	2	3	3	3	4	4	4
9.500	9.600	19.100	9.550	9.550	19.100	9.600	9.700	19.300	9.700	9.650	19.350
4	4	4	4	4	4	4	4	4	3	3	3

SOME CONSIDERATIONS - HALF TENTHS

9.800 2	9.700 3	19.500 2	9.750 2	9.850 1	19.600 1	9.850 1	9.850 1	19.700 1	9.750 2	9.700 2	19.450 2
9.600 3	9.800 1	19.400 3	9.600 3	9.800 2	19.400 3	9.800 2	9.800 2	19.600 2	9.800 1	9.800 1	19.600 1
9.850 1	9.750 2	19.600 1	9.800 1	9.700 3	19.500 2	9.750 3	9.750 3	19.500 3	9.600 4	9.600 4	19.200 4
9.500 4	9.600 4	19.100 4	9.550 4	9.550 4	19.100 4	9.600 4	9.700 4	19.300 4	9.700 3	9.650 3	19.350 3



Above all else,

**THE PRIORITY IS TO HAVE
THE RANKING CORRECT.**



ADJUSTMENT CAN LOOK LIKE THIS:

After 2
perform

orange
71

pink
75

ADJUSTMENT CAN LOOK LIKE THIS:

After 2 perform	orange 71		pink 75
After 3 perform	orange 70	purple 72	pink 76

ADJUSTMENT CAN LOOK LIKE THIS:

After 2 perform	orange 71			pink 75	
After 3 perform	orange 70		purple 72	pink 76	
After 4 perform	orange 70		blue 72	purple 74	pink 78

ADJUSTMENT CAN LOOK LIKE THIS:

After 2 perform	orange 71			pink 75	
After 3 perform	orange 70		purple 72	pink 76	
After 4 perform	orange 70		blue 72	purple 74	pink 78
After 5 perform	orange 69	green 70	blue 73	purple 75	pink 78

Scoring Example

Rating & Profiling

	What	How	Total
Team 1	72	73	145
Team 2			
Team 3			
Team 4			

Rating, Ranking & Spreads

	What	How	Total
Team 1	72	73	145
Team 2	73	67	140
Team 3			
Team 4			

Meaning of a Tenth

	What	How	Total
Team 1	72	73	145
Team 2	73	67	140
Team 3			
Team 4			

Narrow Identifiable Differences

Rating, Ranking & Spreads

	What	How	Total
Team 1	72	73	145
Team 2	73	67	140
Team 3	70	72	142
Team 4			

Meaning of a Tenth

	What	How	Total
Team 1	72	73	145
Team 2	73	67	140
Team 3	70	72	142
Team 4			

Essentially Equal

Compare Across Entire Contest

	What	How	Total
Team 1	72	73	145
Team 2	73	67	140
Team 3	70	72	142
Team 4			

What do new numbers mean relative to all others?

Essentially Equal

Adjustment

	What	How	Total
Team 1	72	74	146
Team 2	73	67	140
Team 3	70	72	142
Team 4			



Narrow Identifiable Differences



Essentially Equal

Rating, Ranking & Spreads

	What	How	Total
Team 1	72	74	146
Team 2	73	67	140
Team 3	70	72	142
Team 4	71	66	137

Meaning of a Tenth

	What	How	Total
Team 1	72	74	146
Team 2	73	67	140
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Team 4	71	66	137

Essentially Equal

Narrow Identifiable Differences

Meaning of a Tenth

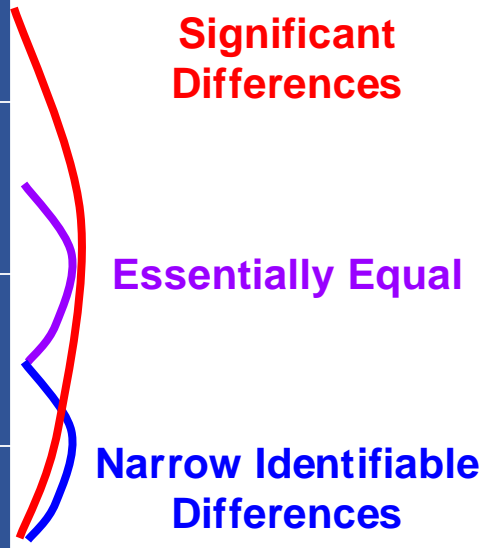
	What	How	Total
Team 1	72	74	146
Team 2	73	67	140
Team 3	70	72	142
Team 4	71	66	137

What do new numbers mean relative to all others?

Essentially Equal

Narrow Identifiable Differences

Adjustment

	What	How	Total	
Team 1	73	74	147	 <p>Significant Differences</p> <p>Essentially Equal</p> <p>Narrow Identifiable Differences</p>
Team 2	74	67	141	
Team 3	70	72	142	
Team 4	71	66	137	

Adjustment

	What	How	Total	
Team 1	73	74	147	Narrow Identifiable Differences
Team 2	74	67	141	
Team 3	70	72	142	Essentially Equal
Team 4	71	66	137	Narrow Identifiable Differences

The actual relevance of ranking, spreading, and rating can only be seen when comparing the scores assigned to all participants in the contest

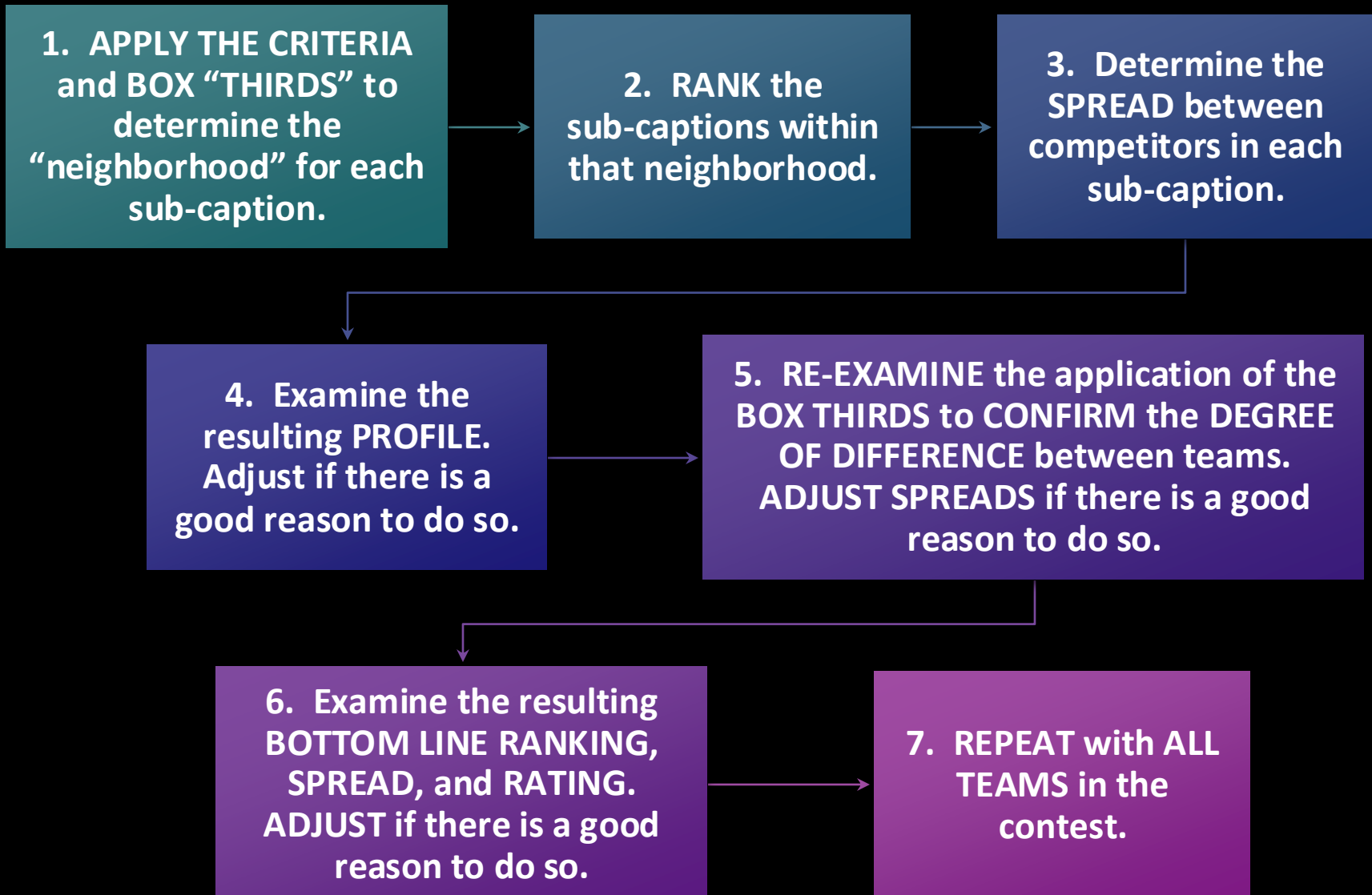


Above all else,

**THE PRIORITY IS TO HAVE
THE RANKING CORRECT.**



APPLY A CONSISTENT APPROACH TO THE SCORING PRIORITIES:



KEY TAKEAWAYS

THE SYSTEM CHOOSES THE WINNER

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